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# Machine Learning + Esporte

09 de agosto de 2018

Eliézer Zarpelão



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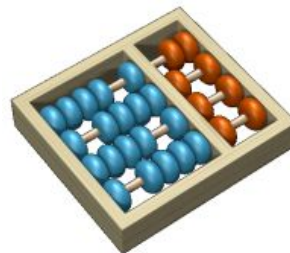
# Agenda

- Formação Acadêmica
  - Experiência Profissional
  - Metodologias Ágeis
  - Ferramentas / Plataformas
    - Kanban
    - SCRUM
    - Trello
  - Contato
  
  - Anote só as dúvidas! Material será disponibilizado!
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# Eliézer Zarpelão

- Formação Acadêmica



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# Eliézer Zarpelão

- Experiência Profissional

*StarCorp*



**UNICAMP**



INSTITUTO DE EDUCAÇÃO  
E ENSINO SUPERIOR DE CAMPINAS



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# Horas vagas (?)



**MACHINE LEARNING**



**MACHINE LEARNING  
EVERYWHERE**

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# What is ML?

“Machine Learning is the science (and art) of programming computers so they can learn from data”.

[Aurélien Géron, 2017]

“Field of study that gives computers the ability to learn without being explicitly programmed.”

[Arthur Samuel, 1959]

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# Muito obrigado!!!

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